

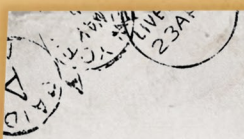




POST OFFICE
MAY 23 1964
NEW YORK NY



**IMAGINE THERE IS A POSTAL SERVICE
THAT MAKES IT POSSIBLE FOR YOUR
LOVED ONES TO SEND
A SHOCKING MESSAGE
FROM THE FUTURE
TO YOU**



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SUMMARY

Title: Future Postman | **Producers:** Pangolin Entertainment
Heinrich Böll Stiftung Greece | **Format:** TVseries | **Audience:** Family (all ages)



PROJECT CONCEPT

Future Postman is an idea we have had for some time in AddArt. We were concerned about the environment and we were thinking of a non patronising and fun way to talk about our planet's natural resources crisis.

Thus we came up with the idea of Future Postman. A Postman that brings postcards from people living in the future, and what they want to tell us about our relationship with the environment. Students that send a card to their old teacher. Sons to their parents. Admirers to their idols.

By introducing the human factor to the ecological message of this series we attempt to make it easier for everyone to relate to. By the end of each episode the same question will arise: what heritage are we leaving, by treating nature and the whole ecosystem this way?

The series is a mix result of traditional 2d and cut-out animation. Traditional 2d animation is a very emotional and expressive technique, making it perfect for bringing the audience closer to the characters. While cut-out animation, utilizing the aesthetics of moving paper and cardboard, delivers an ecological message as tangible and clear as the technique itself.

In a series of 13 episodes, 5 minutes each, with a humorous yet serious tone, we will try to mention the most important environmental issues risen these days, like water scarcity, waste of resources, recycle, fossil fuel, etc. We chose to make the Future Postman series a non spoken words animation, in order to make the ecological message as universal and as loud and clear as possible!



FUTURE POSTMAN

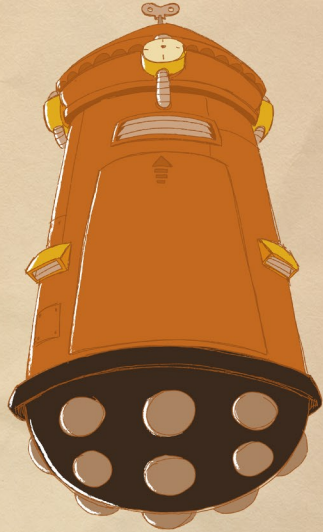


The main character of the series is Future Postman, the only remaining employee in the otherwise abandoned headquarters of a time travelling post office, in the ecologically devastated far future.

He delivers each Future Card according to the instructions that the system provides him with. Each card automatically sets the time and space coordinates on his postbox time machine. His only duty is to seek out the receiver of the Future Card and once the rightful owner is found, he delivers the card.

Future Postman has a joyful personality and enjoys the comforts and adventures of each time era that he time travels.

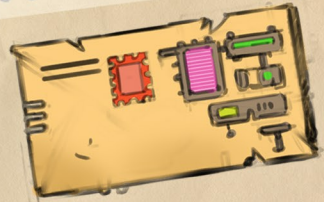
TIMEBOX



TimeBox is the time travelling machine of the Future Postman, constructed specifically for mail delivery.

It is designed to look like an ordinary postbox of the 20th century, in order to fit in properly with each time period he is travelling to. It locates the mail receiver through the information on the postcard and travels there easily. The TimeBox also contains a small drone that helps postman with the deliveries.

FUTURE CARD



The Future Card carries the message, sent from people in the future to their beloved ones in the past.

The subject of the card is referring to a certain situation in the future, each concerning a different environmental issue. The designs and animation sequences of the card are made with paper cut-out technique.

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PROJECT STILLS

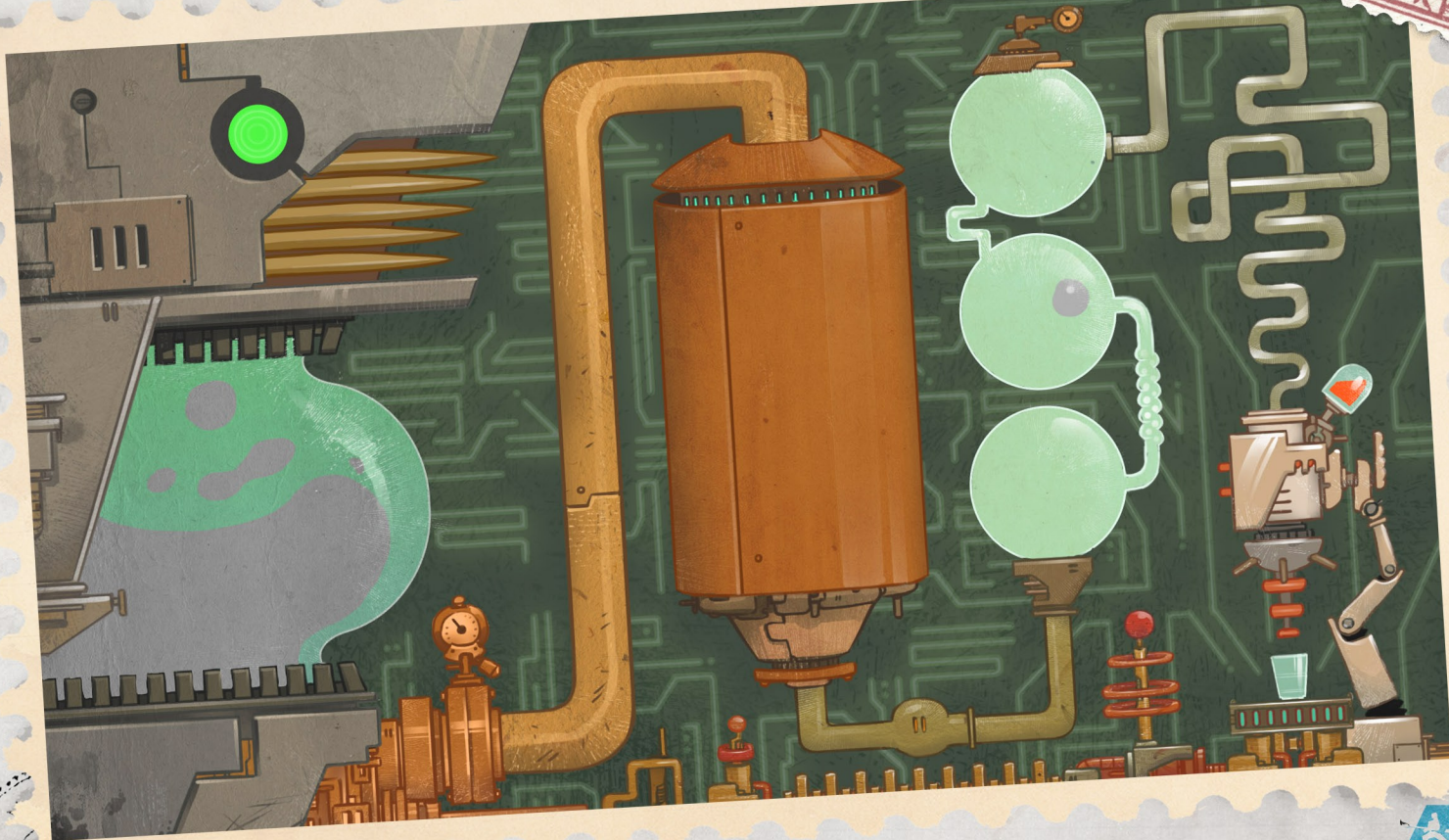


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PROJECT STILLS



PROJECT STILLS



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PROJECT STILLS



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EPISODE STORYLINE

Episode 1: Water

Part 1 / Traditional 2D Animation

It is the last day at school and summer vacation is about to start. All students are celebrating carefree in the schoolyard by playing water balloon fights. Suddenly, the Future Postman's time machine falls from the sky, lands in front of the school and crashes next to the teacher's car. The postman emerges from the box and activates his hologram, so he can confirm the recipient of the card, the teacher. Nobody seems to be around, so he takes a break by joining the student's water balloon fights.

The teacher hears the alarm of his car and goes outside to investigate. As he approaches, the TimeBox door shuts automatically in order to prevent a time paradox. While the teacher is still a bit confused, the Postman appears and delivers him the card. While the teacher reads the postcard, its content starts to move and that's how the second part begins.

Part 2 / Cut-out Animation

The sender of the postcard is a former student of the teacher who appears in the first part as a kid. He is working as a teacher at the same school he studied. The park that surrounds the school has artificial moisture generators instead of real trees, that are also cleaning the air.

In the future ecology is a mandatory school subject. The lesson today is about water and its importance. Therefore, the teacher is projecting a landscape of the past in VR and all the classroom is amazed by the flourished nature. Then he progresses in time to show that the water has dried up and all the vegetation has disappeared. He informs the students that nowadays humanity depends entirely on technically purified water. Soon after he brings a water recycle machine and demonstrates the process of recycling water so that it can be drinkable.

The specific episode aims to raise awareness about water as an important commodity, which has to be pure and free.



ADDITIONNAL OUTLINES



Episode: Food

In this episode, Future Postman gives a postcard to a chef who has just yelled at his employee that messed up a gourmet plate. Thereafter, he receives a postcard sent from the same co-worker in the future, who has become one of the most popular chefs worldwide.

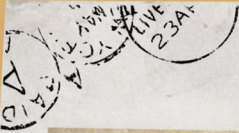
He describes that there are no fresh materials left for cooking. Pollution, chemicals, mutations, and many other bad practices will make the existing food resources disappear or replace it with cloned food.

Episode: Sea

Future Postman arrives at a crowded beach where people spend their summer vacation. He approaches a family having their lunch. Immediately he addresses to the father of the family as the receiver of the postcard. The youngest daughter of the family sent this card from the future.

In the future the sea and the coasts are extremely polluted and unsuitable for any living creature to survive. Her ID number is finally selected and she, along with her family, is enjoying the trip on one of the artificial and protected lake shores. Robotic sea animals and sea birds, that have replaced the extinct living ones, are trying to promote the protection of marine flora and fauna which are at risk because of the human reckless behavior.

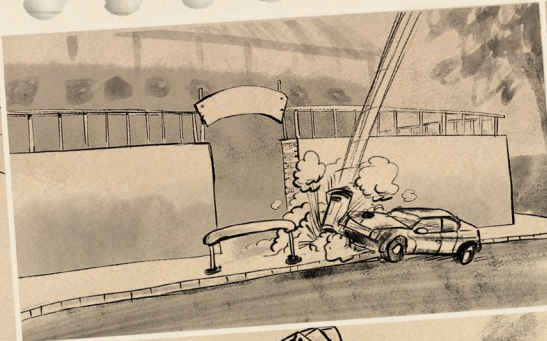




STORYBOARD

Sample storyboard for the first part of the pilot episode "Water".

The TimeBox crashes in front of the school and Future Postman emerges. He is looking for the person depicted in his hologram.



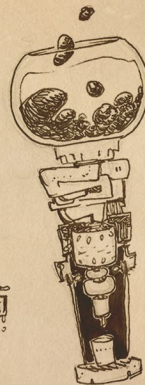
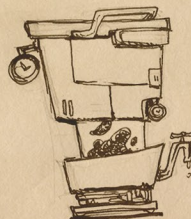
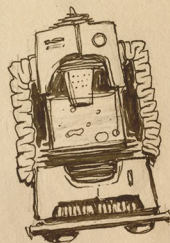
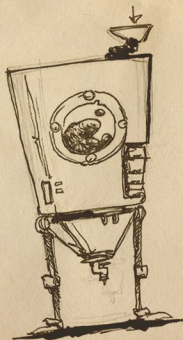
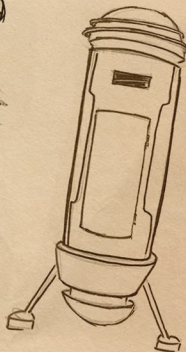
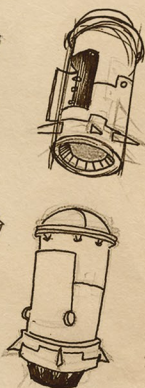
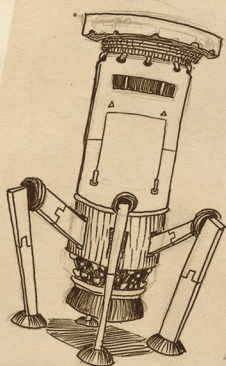
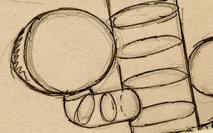
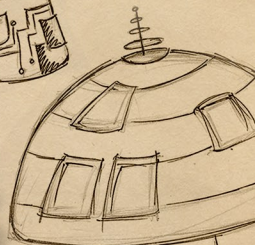
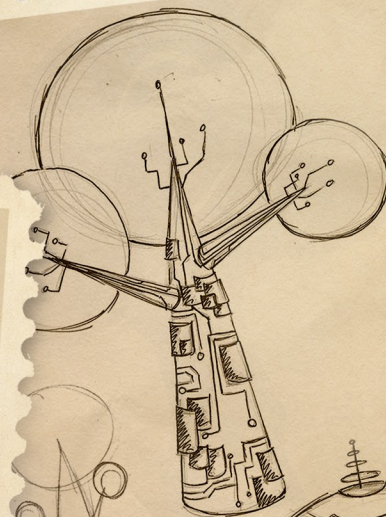
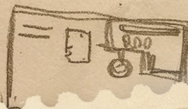
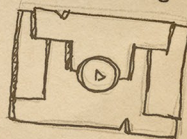
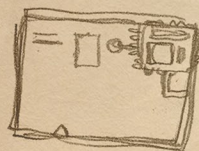
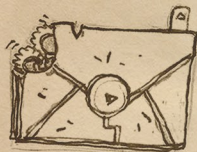
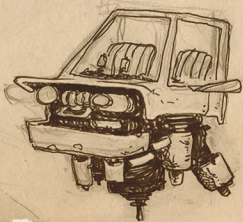
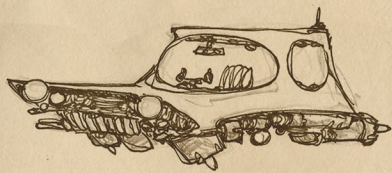
STORYBOARD

Sample storyboard for the second part of the pilot episode "Water".

The teacher begins his lesson, projecting a landscape of the past in VR. The students are amazed by the flourished nature. By progressing the VR in time, it is shown that the water has dried up and all the vegetation has disappeared.

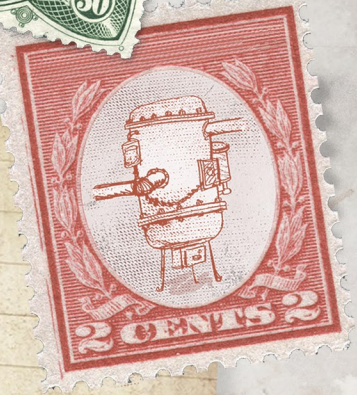


CONCEPT ART



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STATE OF PROGRESS



The pre-production stage has already been completed and Future Postman is ready to go into production. The scripts are written, the production team is assembled, concepts and character designs are finished and animation styles are decided to be both aesthetically and technically possible and lucrative in the context of a TV production.

We have already presented our project and got letters of intent from Greek producers but also unconventional ones such as the Heinrich Boll Stiftung Greece, the ecological foundation of Germany, that expressed their intent to support the project.

We can produce the whole season of 13 episodes in 12 to 15 months. We believe that this project can be promoted as an educational series that concentrates on the growth of environmental and ecological awareness.



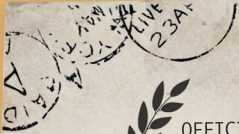
STUDIO BIO



AddArt is a non-profit organization based in Thessaloniki, Greece, that promotes social and cultural awareness. Their primary goal is to "add art" with an artistic and innovative aspect in different sectors, particularly focusing on education and entertainment. The studio also deals with new technologies (augmented reality, VR, etc.), produces educational games, organizes festivals and creates comics, animations, films and documentaries.

Specifically in the field of animation, AddArt has created advertisements, animations for TV productions and various short animated films that have participated both in greek and international festivals. The studio is the organizer of TAF (Thessaloniki Animation Festival), the second biggest animation festival in Greece. Furthermore, AddArt collaborates with ASIFA Hellas and takes part in the Creative Europe program for support to the culture and audiovisual sectors.





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Ermou 1
54625

Thessaloniki
Greece

+302310244082

addartngo@gmail.com

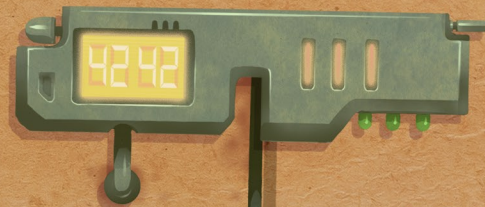
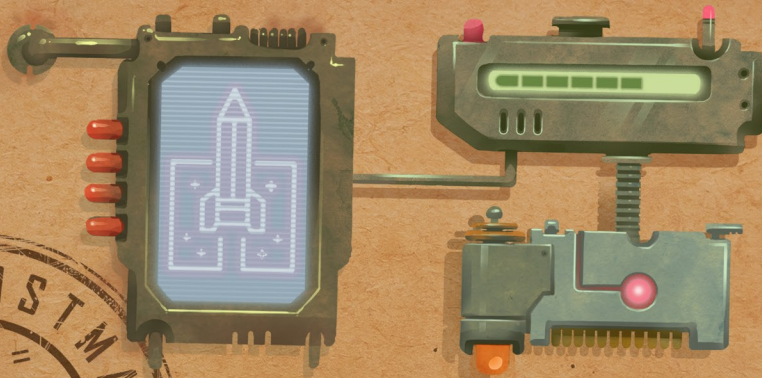
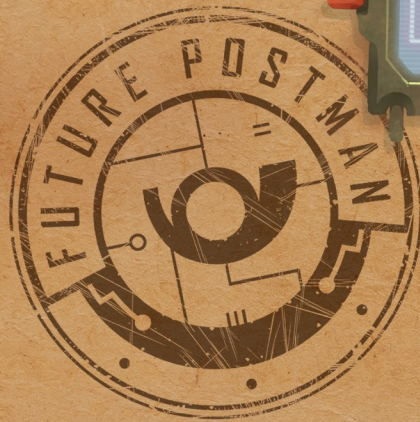
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